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Reg. No.:	

Question Paper Code: 71681

B.E./B.Tech. DEGREE EXAMINATION, APRIL/MAY 2017.

Fourth Semester

Electrical and Electronics Engineering

CS 6456 - OBJECT ORIENTED PROGRAMMING

(Common to Electronics and Instrumentation Engineering Instrumentation and Control Engineering)

(Regulations 2013)

Time: Three hours

Maximum: 100 marks

Answer ALL questions.

PART A — $(10 \times 2 = 20 \text{ marks})$

- 1. What is object oriented programming?
- 2. Define object and class.
- 3. What is encapsulation?
- 4. Give an example for non parameterized constructor.
- 5. What are templates?
- 6. What are exceptions?
- 7. Which operators could be overloaded only by friend function?
- 8. What is byte code?
- 9. What is meant by platform independent language?
- 10. What is a package?

PART B — $(5 \times 13 = 65 \text{ marks})$

11. (a) (i) Explain the characteristics of OOP.

- (6)
- (ii) Compare and contrast OOP and procedure oriented programming.

Or

- (b) (i) Explain the various operations available in C++.
- (6)

(ii) Explain about dynamic allocation in C++.

(7)

12.	(a)	Dist	inguish between	
		(i)	Inheritance and containership	(3)
		(ii)	Encapsulation and abstraction	(3)
		(iii)	Write a C++ program to find whether the given string is palind or not.	lrome (7)
			Or	
	(p).	(i)	List out the advantages of overloading.	(3)
		(ii)	Write a C++ program to overload +operator for concatenating strings.	g two (10)
13.	(a)	(i)	What is generic programming?	(3)
		(ii)	Explain function template with an example.	(10)
			Or	
	(b)	(i)	List out the advantages of inheritance.	(3)
		(ii)	Write a C++ program to implement multiple inheritance.	(10)
14.	(a)	(i)	Explain about Java features.	(5)
		(ii)	Write a Java program to find the sum of the following series.	(8)
			1-2+3-4++n.	
			Or	
	(b)	(i)	Discuss about benefits of abstract class.	(3)
		(ii)	Explain dynamic method dispatch with an example.	(10)
15.	(a)	(i)	What are the major differences between an interface and a class	ss? (3)
		(ii)	Make a class Student. The Student class has data members surroll number, name, branch. Create a class called Exam that data members roll number and six subject marks. Derive the class from Student and Exam and it has its own data members as total mark, and result. Write a Java program to mode relationships. Or	t has result s such
	(b)	(i)	How do we add a class or interface to a package?	(3)
		(ii)	Write a Java Program to implement nested packages.	(10)
			PART C — $(1 \times 15 = 15 \text{ marks})$	
16.	(a)	Exp	lain about thread synchronization with an example.	
			Or	
	(h)	Wiri	te a Java program to create user defined exception.	